

# The Knave's Cosmological Theorem

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# Agenda

The Classical  
Problem

Look and Say Sequence  
Dynamics

A Variation

The Knave Map  
Dynamics  
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# Look and Say Sequence

The Look and Say Sequence is a recursive sequence of integers interpreted as decimal words. Forget base-10 representation. Look at

1.

What do you see?

I see one numeral, which is 1. Which is to say, I see one 1. Record 11.

# Look and Say Sequence

Now look at

11.

What do you see?

I see two numerals, which are both 1. Which is to say, I see two 1s.

Record 21

# Look and Say Sequence

One more example to drive it home. Look at

21.

What do you see?

# Look and Say Sequence

The Look and Say Sequence begins

1, 11, 21, 1211, 111221, 312211, . . . .

We can imagine that this sequence is the forward orbit of a map

$$\varphi : \mathbb{W} \rightarrow \mathbb{W},$$

where  $\mathbb{W}$  is the set of finite words in the alphabet

$$\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}.$$

# Dynamics

In this context,  $\varphi$  has some interesting properties as a dynamical system. We already have a clue that  $\varphi$  has a fixed point,

$$\varphi(22) = 22.$$

What other properties does this map have?

# Dynamics

Theorem (Conway,  
1986)

*There is a real number  $\alpha$  such that*

$$\lim_{n \rightarrow \infty} \frac{|\varphi^{n+1}(\mathbf{1})|}{|\varphi^n(\mathbf{1})|} = L.$$

*Further,  $L$  is an algebraic integer of degree 71.*



# Cosmology

How do we know that  $L$  is algebraic?

This theorem is proved by performing eigenvalue analysis on a matrix which represents the action of  $\varphi$  on  $\mathbb{W}$ . However,  $\mathbb{W}$  is not a vector space, and  $\varphi$  is not 'linear' under concatenation.

(Notice how  $\varphi(11) \neq \varphi(1)\varphi(1)$ .)

Instead, Conway lifted  $\varphi$  to a better-behaved set of words  $\mathbb{W}^*$ .

# Cosmology

Theorem (Conway,  
1986)

*There is an explicit, finite 'periodic table of elements' for the Look and Say Sequence, i.e., a set of symbols  $\Sigma^*$  and an explicit map  $\varphi^* : \mathbb{W}^* \rightarrow \mathbb{W}^*$  such that:*

- 1** *Each element  $\alpha \in \Sigma^*$  represents a word  $f(\alpha) \in \mathbb{W}$ .*
- 2** *For all  $\omega^* \in \mathbb{W}$ , we have  $f(\varphi^*(\omega^*)) = \varphi(f(\omega^*))$ .*
- 3** *We know exactly when  $\varphi^*(\omega_0\omega_1) = \varphi^*(\omega_0)\varphi^*(\omega_1)$ .*

The Cosmological Theorem gets its name from the fact that all orbits of  $\varphi$  eventually 'decay' into the more stable 'base elements' of the periodic table.

# Cosmology

This enables us to map  $\mathbb{W}$  to a free module over  $\mathbb{R}$  (really  $\mathbb{Z}$ ), whose basis is  $\Sigma^*$ . (Just count how many times each symbol appears.)

We then construct a matrix representation of  $\varphi^*$  relative to  $\Sigma^*$ . In the limiting processes,  $L$  tends towards the eigenvalue of  $A$  with the largest magnitude.

# The Knave Map

The Knave Map  $k$  acts upon a set of words  $\mathbb{W}$  written in the binary alphabet  $\Sigma = \{0, 1\}$ . Because base-2 variations of the Look and Say map have already been studied, we introduce some variation using the Knave character from Smullyan's Knights and Knaves puzzles.

To calculate  $k(\omega)$ , we first lie by applying the involution  $0 \leftrightarrow 1$  to each bit. We next describe the resulting word as in the Look and Say map. Finally, we record the counts in their base-2 representation (without applying involution).

We begin with

1.

Now look, knave!

# The Knave Map

When we show the knave 1, they see

0,

which is one 0. Record 10.

When we show the knave 10, they see

01,

which is one 0 one 1. Record 1011

When we show 1011, they see

0100,

which is recorded 1011100.

# Dynamics

We have some elementary results.

Notice that  $k$  has no fixed points in  $\mathbb{W}$ . This is because  $k(\omega)$  ends in the bit opposite to  $\omega$ 's ending bit. Could  $k^2$  have fixed points? Yes, but they are not finite.

Theorem (M-,  
2020)

*When extended to the space of infinite binary words, the map  $k^2$  has exactly four fixed points. Considered under a metric, two of these points are repelling ( $11\dots$  and  $00\dots$ ) and two are attracting:*

$1011110\dots$

$1011100\dots$

Each of the attracting points is a description of what the other is not.

# Cosmology

We take advantage two observations in the development of our new alphabet  $\Sigma^*$ :

- 1  $k(\omega)$  always starts with a 1.
- 2  $k(\dots 01\dots) = k(\dots 0)k(1\dots)$ .

Thinking ahead, we want our alphabet to contain all words which begin with a run of consecutive ones, followed by a run of consecutive zeroes, each of which must be bounded in length.

We then attempt to calculate  $k^*$  on all two-letter words in  $\Sigma^*$ , adding additional letters to  $\Sigma^*$  if  $k^*$  is not yet well-defined.

# Cosmology

Our current choice of  $\Sigma^*$  consists of the following:

- 1 For technical purposes, we have a boundary symbol '|'. This corresponds to the empty binary word.
- 2 We have “letters”  $a-n$  representing binary words 10, 110, 1110, ....
- 3 For words that end in a 1, we also have “punctuation marks”. For example, '.' represents '1', then '?' represents '11', and '!' represents '111'. There are five punctuation marks in total.



# Cosmology

When iterating  $k$ , the bits tend to bleed together. However, when working with  $k^*$  instead, we can restrict this behavior to the interaction of two adjacent symbols.

If  $\omega \in \mathbb{W}^*$  has the form  $|\alpha_0, \alpha_1, \dots, \alpha_n|$ , where  $\alpha_i$  is a letter for  $i = 0, \dots, n-1$  and  $\alpha_n$  is either a letter or a punctuation mark, then

**1**  $k^*(\omega)$  has the same form, and

**2**  $k^*(\omega) = \hat{k}(|, \alpha_0)\hat{k}(\alpha_0, \alpha_1) \dots \hat{k}(\alpha_{n-1}, \alpha_n)\hat{k}(\alpha_n, |)$ , where  $\hat{k} : (\Sigma^*)^2 \rightarrow \mathbb{W}^*$ .

## Further Work

Next, we will continue to refine the alphabet  $\Sigma^*$  to facilitate eigenvalue analysis. From there, all we need to do is calculate a matrix for  $k^*$  (really a matrix for  $\hat{k}$ ) and calculate its eigenvalues.

We suspect that further study of this type of problem may be related to data compression algorithms, in particular to run-length encoding schemes.

Any Questions?

Thank you!